

Creative Futures

The combined programs of
QCA Art & Design School Program and
Queensland Conservatorium's **State Honours Ensemble Program (SHEP)**.

QCA Art & Design School Program 2023

Presented in association with Queensland College of Art Griffith University,
Open Conservatorium Queensland Conservatorium Griffith University,
Bundaberg Christian College (SHEP Bundaberg) and Gin Gin State High School (QCA Art & Design School Program).

Nurturing Young Creatives

The Queensland College of Art (QCA), one of Australia's largest art and design schools, engages with high schools across Queensland to nurture emerging creative talent. Our work with schools reflects the vibrant creative offerings on our Brisbane and Gold Coast campuses, where students learn hands-on from leading researchers and industry experts. The **QCA Art & Design School Program** celebrates outstanding creative talent across Queensland through workshops and exhibitions for high school students. The program connects art and design focused students with our expert staff, creating a two-way dialogue that inspires students and exposes their early work to leading creative practitioners from QCA. This program builds on the success and outcomes of the Art and Design School Program in 2022, and Rockhampton and Longreach programs in 2023, and is held in conjunction with Open Conservatorium's State Honours Ensemble Program in each region.

Who is the program for and how does my school get involved?

We encourage nominations of students that have demonstrated achievement in any creative subject; including visual arts, manual arts, technology and design. Students of all skill levels are welcome; the only criteria is a passion for art, design and creativity. **Nominations are open to secondary school students who will be in years 7 to 12 in 2023.** Schools can nominate students for one or all programs.

Dates, Venues and Nomination Deadline

Dates	Venue	Important Dates
Fri 28 - Sun 30 July	Gin Gin State High School	Wednesday 14 June - Nomination Deadline Week of 19 June - Results sent to Nominees/Schools Friday 30 June - Acceptances Due Friday 7 July - Registration/Payment Due

Program Schedule

Friday	Commence at 4pm with registration, conclude at 8 pm.
Saturday	Commence at 8 am, conclude at 4 pm.
Sunday	Commence at 8 am, conclude at 1 pm (approx) - includes exhibition.

Times are subject to change.

General Information

Cost	*\$280 inclusive GST per participant.
Accommodation / Transport	Participants and their families are required to organise their own accommodation and transport for the duration of the program.
Meals	Pizza (or similar) will be provided for participants on the Friday evening. Participants are required to provide morning/afternoon tea and lunch for themselves on the Saturday and Sunday of the program.

Please note that a **limited number of fully funded places are available for students who otherwise would not be able to attend, due to financial hardship. We ask that teachers indicate those students who may require a fully funded place - on the nomination form.*

How will we know who has been successful?

Once all nominations have been submitted by teachers, students will receive an email notifying them of their nomination, along with further information about the program. QCA staff review all nominations and advise students and teachers of the outcome, usually within two to three weeks of the nomination closing dates.

What visual arts areas will participants be covering?

Please see the program description on the next page.

QCA Art & Design School Program - Gin Gin 2023

Shapes in the Landscape: Painting with Dr Simon Degroot

Dr Simon Degroot is a visual artist and lecturer at Queensland College of Art, Griffith University. He creates abstract paintings and large-scale murals using strategies of formal disassembly and reassembly, abstraction, and fragmentation. His research considers the role of translation in creative practice and how abstract painting can be used to build and compose new work while simultaneously acknowledging existing and past structures.

See with a new perspective. Learn how to use aspects of the landscape around you to create an abstract painting. This introductory workshop introduces the environment as a subject for art and helps participants better understand art in the built environment including a rapidly developing practice of painted murals. Learn how to turn three-dimensional shapes from your environment into abstract painted artworks. This workshop is designed to introduce participants to art in the public environment and as an introduction to large-scale mural painting. Participants will develop a site-specific painting (on a temporary or permanent surface) with a focus on place making and cultural respect. Workshop participants will be guided in creating abstract shapes, colour matching, composition, and painting techniques. They will begin by interpreting the landscape as a series of shapes, edges, lines and planes to be composed creatively in their own work. They will employ digital/analogue drawing, collage, and painting techniques to develop artworks that have a strong visual impact.

Sustainable Public Art & The Environment with Dr Carol McGregor

This workshop is led by Dr Carol McGregor is of Wadawurrung (Kulin Nation) and Scottish descent and is a possum skin cloak maker, painter, printmaker and sculptor. Dr McGregor engages with cultural practitioners, archives, and material collections to visually activate memories and sustain intergenerational transmission of Indigenous knowledge systems. McGregor has exhibited widely and her work features in national and international collections, including the National Gallery of Australia and QAGOMA. She is currently Senior Lecturer and Program Director of the Contemporary Australian Indigenous Art unit at the Queensland College of Art, Griffith University.

In this workshop, you will engage with materials to create and install large organic sculptural forms that connect to the built and natural environment. With a focus on public art and sustainability, learn what it means relate to the land through artmaking. You will engage in a collaborative process that focuses on connection to both community and place and also create your own experimental model to take with you.

Ideating Designs for Manufacture with Dr Vincent Moug

Dr Vincent Moug is the Major Convenor of Product Design at the Queensland College of Art (QCA). Having worked within several specialist fields including veterinary science, built environment, industrial technologies, and additive manufacturing he is an experienced designer of over 20 years with a strong understanding of both 'making' and 'theory'. He is passionate about solving real problems with design, physical construction, co-design and sustainability.

Do you love working with your hands and coming up with creative ways to solve problems? Welcome to our workshop on Sketch Ideation and Material Processes! Participants will explore manufacturing processes through sketching, paper folding, and wire manipulation. By incorporating these creative methods, participants will explore how products are designed, prototyped, and manufactured in real-world settings. They will develop their creative thinking, problem-solving, and practical skills, while learning about the role of product designers, understanding we design for, and potential careers in product design and engineering.

Equipment Required

Participants will be notified of the artist materials when they receive their email offer. Supplies are likely to be similar to those already used in their school/home visual arts work.